



GEORGIA

PEACH STATE PATHWAYS

Career, Technical, & Agricultural Education

EDUCATION

PATHWAY: Early Childhood Education

COURSE: Internship

UNIT 1.2: Portfolio



INTRODUCTION

Annotation: Student will create a philosophy of education for their portfolio.

Special Note:

The internship course is a capstone experience allowing students to demonstrate their mastery of pathway content. Students apply what they have learned in the first ECE courses. Some of the content in the first courses is repeated here – **ONLY AS A REVIEW. Teachers should review selected content as necessary based on the needs of the particular class.**

Grade(s):

<input type="checkbox"/>	9 th
<input type="checkbox"/>	10 th
<input type="checkbox"/>	11 th
<input checked="" type="checkbox"/>	12 th

Time: 90 min

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Additional Author(s): Joanne Matricardi, Bettye Deriso, Dr. Barbara G. Harbort

Students with Disabilities:

For students with disabilities, the instructor should refer to the student's IEP to be sure that the accommodations specified are being provided. Instructors should also familiarize themselves with the provisions of Behavior Intervention Plans that may be part of a student's IEP. Frequent consultation with a student's special education instructor will be beneficial in providing appropriate differentiation.



FOCUS STANDARDS

GPS Focus Standards:

EDU-ECEI-2

Students will understand the need for a personal philosophy of education.

- a. Write a personal philosophy of education.
- b. Include the student's beliefs about education, teaching, schools, students and any other aspects that comprise education.
- c. Print the philosophy as a one page, word-processed, double spaced document.
- d. Discuss the candidate's philosophy.
- e. Complete the paper as grammatically and syntactically accurate as possible.

GPS Academic Standards:

- ELA10RL5
- ELA11W1
- ELA11W2
- ELA11W4
- ELA11C1
- ELA11C2

National / Local Standards / Industry / ISTE:



UNDERSTANDINGS & GOALS

Enduring Understandings:

- There are many different philosophies of education.
- Most teachers develop their philosophy from a combination of theories.

Essential Questions:

- Who are five key people who have influenced the study of early childhood education?
- What are the elements of their philosophies you most agree with?

Knowledge from this Unit:

- The main philosophers of early childhood education include: Piaget, Rousseau, Montessori, Froebel, Erikson, and others.
- The most important beliefs the student holds regarding the education of young children.

Skills from this Unit:

- Apply knowledge learned by typing a one-page paper with the student's philosophy of education.



ASSESSMENT(S)

Assessment Method Type: Select one or more of the following. Please consider the type(s) of differentiated instruction you will be using in the classroom.

- ☐ Pre-test
- ☐ Objective assessment - multiple-choice, true- false, etc.
 - ☐ Quizzes/Tests
 - ☐ Unit test
- ☐ Group project
- ☒ Individual project
- ☐ Self-assessment - May include practice quizzes, games, simulations, checklists, etc.
 - ☐ Self-check rubrics
 - ☒ Self-check during writing/planning process
 - ☐ Journal reflections on concepts, personal experiences and impact on one's life
 - ☒ Reflect on evaluations of work from teachers, business partners, and competition judges
 - ☐ Academic prompts
 - ☐ Practice quizzes/tests
- ☐ Subjective assessment/Informal observations
 - ☐ Essay tests
 - ☐ Observe students working with partners
 - ☐ Observe students role playing
- ☒ Peer-assessment
 - ☐ Peer editing & commentary of products/projects/presentations using rubrics
 - ☒ Peer editing and/or critiquing
- ☒ Dialogue and Discussion
 - ☒ Student/teacher conferences
 - ☐ Partner and small group discussions
 - ☐ Whole group discussions
 - ☐ Interaction with/feedback from community members/speakers and business partners
- ☐ Constructed Responses
 - ☐ Chart good reading/writing/listening/speaking habits
 - ☐ Application of skills to real-life situations/scenarios
- ☐ Post-test

Assessment(s) Title:

- Critique of Philosophy of Education

Assessment(s) Description/Directions:

- Students will self-check their writing. Then students will have a peer critique their work. Finally the teacher will critique the student's work.

Attachments for Assessment(s):



LEARNING EXPERIENCES

Sequence of Instruction

1. Identify the Standards. Standards should be posted in the classroom for each lesson.

2. Review Essential Questions.

3. Identify and review the unit vocabulary:

- philosophy
- beliefs
- Theorist in early childhood education

4. Lesson

Write a personal philosophy of education.

- Research philosophers of early childhood education.
- Create an outline of philosophers and their main beliefs.
- Develop a personal philosophy of education based upon researched beliefs that reflect the student's beliefs.
- Include the student's beliefs about education, teaching, schools, students and any other aspects that comprise education.
- Print the philosophy as a one page, word-processed, double spaced document.
- Discuss the candidate's philosophy
- Discuss their philosophy with the class or individually with the instructor
- Complete the paper as grammatically and syntactically accurate as possible.

Attachments for Learning Experiences:

Notes & Reflections:

Place in portfolio under Philosophy of Education tab.



UNIT RESOURCES

Web Resources:

- American Federation of Teachers Educational Foundation <http://www.aftef.org>
- Association of childhood Education International <http://www.acei.org>
- National Network for Child Care <http://www.nncc.org>
- National Association for the Education of Young Children <http://www.naeyc.org>

Attachment(s):

Materials & Equipment:

- Computer
- Internet
- Printer
- Paper
- Optional: Gordon, A.M. & Browne, K.W. (2004). *Beginnings and Beyond*. Clifton Park, NY: Thomson Delmar Learning.

What 21st Century Technology was used in this unit?:

<input type="checkbox"/>	Slide Show Software	<input type="checkbox"/>	Graphing Software	<input type="checkbox"/>	Audio File(s)
<input type="checkbox"/>	Interactive Whiteboard	<input type="checkbox"/>	Calculator	<input type="checkbox"/>	Graphic Organizer
<input type="checkbox"/>	Student Response System	<input checked="" type="checkbox"/>	Desktop Publishing	<input type="checkbox"/>	Image File(s)
<input type="checkbox"/>	Web Design Software	<input type="checkbox"/>	Blog	<input type="checkbox"/>	Video
<input type="checkbox"/>	Animation Software	<input type="checkbox"/>	Wiki	<input type="checkbox"/>	Electronic Game or Puzzle Maker
<input type="checkbox"/>	Email	<input checked="" type="checkbox"/>	Website		