



GEORGIA

PEACH STATE PATHWAYS

Career, Technical, & Agricultural Education

EDUCATION

PATHWAY: Early Childhood Education

COURSE: Internship

UNIT 4.2: Lesson Planning



INTRODUCTION

Annotation:

Student will critique, evaluate, and journal reflections of original ideas and practices.

Special Note:

The internship course is a capstone experience allowing students to demonstrate their mastery of pathway content. Students apply what they have learned in the first ECE courses. Some of the content in the first courses is repeated here – **ONLY AS A REVIEW. Teachers should review selected content as necessary based on the needs of the particular class.**

Grade(s):

<input type="checkbox"/>	9 th
<input type="checkbox"/>	10 th
<input type="checkbox"/>	11 th
<input checked="" type="checkbox"/>	12 th

Time: 90 min Journals, evaluations are ongoing for interns.

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Students with Disabilities:

For students with disabilities, the instructor should refer to the student's IEP to be sure that the accommodations specified are being provided. Instructors should also familiarize themselves with the provisions of Behavior Intervention Plans that may be part of a student's IEP. Frequent consultation with a student's special education instructor will be beneficial in providing appropriate differentiation.



FOCUS STANDARDS

GPS Focus Standards:

EDU-ECEI-12

Students will understand the significance of reflection upon their own ideas and practices in order to grow and develop professionally.

- a. Develop a set of questions and interview children, early childhood educators, and parents on their expectations of early childhood educators.
- b. Keep journals of experiences in the lab setting describing the candidate's involvement with mentor and children and what was learned from the interaction.

GPS Academic Standards:

- ELA11W4
- ELA11C2
- ELA11LSV

National / Local Standards / Industry / ISTE:



UNDERSTANDINGS & GOALS

Enduring Understandings:

- Students will use reflection to grow and develop professionally.

Essential Questions:

- What are the parent's expectations of the early childhood education program?
- What are the teacher's goals for the early childhood classroom? What do the children expect from the early childhood program?
- Why are journal entries important to maintain for the early childhood professional?

Knowledge from this Unit:

- Know how to interview a child, teacher and parents.
- Know how to improve one's teaching skills.

Skills from this Unit:

- Demonstrate how to conduct an interview.
- Apply knowledge gained to demonstrate self improvement in the classroom.



ASSESSMENT(S)

Assessment Method Type: Select one or more of the following. Please consider the type(s) of differentiated instruction you will be using in the classroom.

- ☐ Pre-test
- ☐ Objective assessment - multiple-choice, true- false, etc.
 - ☐ Quizzes/Tests
 - ☐ Unit test
- ☐ Group project
- ☒ Individual project
- ☐ Self-assessment - May include practice quizzes, games, simulations, checklists, etc.
 - ☐ Self-check rubrics
 - ☒ Self-check during writing/planning process
 - ☐ Journal reflections on concepts, personal experiences and impact on one's life
 - ☒ Reflect on evaluations of work from teachers, business partners, and competition judges
 - ☐ Academic prompts
 - ☐ Practice quizzes/tests
- ☐ Subjective assessment/Informal observations
 - ☐ Essay tests
 - ☐ Observe students working with partners
 - ☐ Observe students role playing
- ☒ Peer-assessment
 - ☐ Peer editing & commentary of products/projects/presentations using rubrics
 - ☒ Peer editing and/or critiquing
- ☒ Dialogue and Discussion
 - ☒ Student/teacher conferences
 - ☐ Partner and small group discussions
 - ☐ Whole group discussions
 - ☐ Interaction with/feedback from community members/speakers and business partners
- ☐ Constructed Responses
 - ☐ Chart good reading/writing/listening/speaking habits
 - ☐ Application of skills to real-life situations/scenarios
- ☐ Post-test

Assessment(s) Title:

Journal

Assessment(s) Description/Directions:

Students will self-check their writing. Then students will have a peer critique their work. Finally the teacher will critique the student's work.

Attachments for Assessment(s):



LEARNING EXPERIENCES

Sequence of Instruction

1. Identify the Standards. Standards should be posted in the classroom for each lesson.
2. Review Essential Questions.
3. Identify and review the unit vocabulary:
 - Babies can't Wait
 - early childhood education professional

4. Lesson

Self evaluation

Keep journal of experiences in the lab setting describing the student's feedback from the mentor regarding the implemented lesson and what the children learned from the interaction.

- Use a guest speaker from *Babies Can't Wait* or advisory committee to discuss expectations of early childhood educators.

Attachments for Learning Experiences:

Notes & Reflections:

Make sure to keep a journal, and write lesson plan reflections to document the students progress. It can also be beneficial to include antidotal notes.



UNIT RESOURCES

Web Resources:

- American Federation of Teachers Educational Foundation <http://www.aftef.org>
- Association of childhood Education International <http://www.acei.org>
- National Network for Child Care <http://www.nncc.org>
- National Association for the Education of Young Children <http://www.naeyc.org>

Attachment(s):

Materials & Equipment:

- Computer
- Internet
- Printer
- Paper
- video
- Optional: Gordon, A.M. & Browne, K.W. (2004). *Beginnings and Beyond*. Clifton Park, NY: Thomson Delmar Learning.
- Herr, J. (2004). *Working with Young Children*. Tinley Park, Illinois: Goodheart-Willcox Co., pp. 197-259.

What 21st Century Technology was used in this unit?:

<input type="checkbox"/>	Slide Show Software	<input type="checkbox"/>	Graphing Software	<input type="checkbox"/>	Audio File(s)
<input type="checkbox"/>	Interactive Whiteboard	<input type="checkbox"/>	Calculator	<input type="checkbox"/>	Graphic Organizer
<input type="checkbox"/>	Student Response System	<input type="checkbox"/>	Desktop Publishing	<input type="checkbox"/>	Image File(s)
<input type="checkbox"/>	Web Design Software	<input type="checkbox"/>	Blog	<input checked="" type="checkbox"/>	Video
<input type="checkbox"/>	Animation Software	<input type="checkbox"/>	Wiki	<input type="checkbox"/>	Electronic Game or Puzzle Maker
<input type="checkbox"/>	Email	<input checked="" type="checkbox"/>	Website		