

Provided by the Insurance Education Institute

## Procedure/Lecture Outline

- 1) Guide students through the Power Point presentation (link)
  - a. Given 3 Cars, students will estimate the manufacturer's suggested retail price
  - b. Go through the three car types and have students guess to see who can come closest to the actual MSRP
  - c. Tell students now that they have a car are they ready to drive?
  - d. Have students list what they need to have before they can put their car on the road
  - e. Students should be guided to three answers
    - i. License
    - ii. Registration
    - iii. Insurance
  - f. Ask students why they need automobile insurance
    - i. It's the law!
    - ii. There are risks you can't afford to take
    - iii. What happens if...
      - 1. You're involved in a crash that causes property damage?
      - 2. You hurt yourself or someone else?
      - 3. Your car is damaged when you're not driving it? (by weather, vandalism or a hit-and-run)
      - 4. Your car is stolen?
      - 5. Your car breaks down and needs to be towed?
    - Introduce the three basic types of automobile coverages
      - i. Third-party

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- ii. First-party
- iii. First-party property
- h. What are third-party coverages?
  - i. Bodily Injury Liability
    - 1. People costs (medical expenses, lost wages, pain and suffering)
  - ii. Property Damage Liability
    - 1. Things (other cars and property)
  - iii. Both are types of coverage required by law in most states
- i. What are first-party injury coverages?
  - i. Medical Payments (MedPay)
    - 1. Covers medical and funeral expenses resulting from accidents with your vehicle
  - ii. Personal Injury Protection (PIP)
    - 1. Extends MedPay to include lost wages
  - iii. Uninsured Motorists
    - 1. Covers expenses if that at fault driver does not have coverage
  - iv. Underinsured Motorists
    - 1. Covers expenses when the at fault driver does not have enough coverage

## **Automobile Insurance: The Basics**



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## Procedure/Lecture Outline (Page 2)

- j. What are first-party property coverages?
  - i. Comprehensive
    - 1. Compensates you for physical damage to your car, including theft, vandalism, natural disasters
  - ii. Collision
    - 1. Pays for damage to your vehicle in case of collision
  - iii. Both Coverages require you to pay a deductible
- k. Introduce the topic of what is a Deductible
  - i. This is the amount per accident that you pay out of pocket before insurance starts to pay
  - ii. Common deductible amounts are usually \$250, \$500, and \$1000
  - iii. The higher the deductible amount you pay the lower your premiums are
- 1. Students will be asked to answer three questions
  - i. What are third-party coverages?
  - ii. What are first-party injury coverages?
  - iii. What are first-party property coverages?
- m. Students will be introduced to their assignment